

Friday night – Essendon vs St Kilda – 1116 SEN, FIVEaa, 6PR, 2AY, 2QN, 3CS, 3HA, 3NE, 3SH, 3WM, 3YB, Gold 1242, 3BA, River 1467, Gold 1071 Bendigo, 5CC, 5MU, 5RM, LAFM, 7AD, 7BU, 7XS, 7SD, 8HA, Mix 104.9 Darwin

Saturday afternoon – Gold Coast vs Richmond – Macquarie Sports Radio Brisbane

Saturday afternoon – Hawthorn vs Geelong - FIVEaa, 2AY, 2QN, 3CS, 3HA, 3NE, 3SH, 3WM, 3YB, Gold 1242, 3BA, River 1467, Gold 1071 Bendigo, 2EC, 5AU, 5CS, 5CC, 5MU, 5RM, 7AD, 7BU, 7XS, 7SD, 8HA, Mix 104.9 Darwin, 2SM, 2HD, 2RE, 2PM, 2HC, DU, 2MO, 2NZ, 2AD, 2VM, 2MG, 2TM, RADIO 97, 2LF, 2PK, 2BH, 2EL, 2GF, 2LM, 4WK, 4GY

Saturday twilight – Port Adelaide vs West Coast - 1116 SEN, 6PR, 2AY, 2QN, 3CS, 3HA, 3NE, 3SH, 3WM, 3YB, Gold 1242, 3BA, River 1467, Gold 1071 Bendigo, 5AU, 5CS, 5CC, 5MU, 5RM, 7AD, 7BU, 7XS, 7SD, 8HA, Mix 104.9 Darwin, Red FM Remote WA, Red FM Broome, Red FM Geraldton, Red FM Karratha and Red FM Port Hedland

Saturday night – GWS vs Adelaide – 1116 SEN, Macquarie Sports Radio Sydney, 5MU, 5CS, 5CC, 5RM, 5AU, 6PR

Saturday night – Collingwood vs Brisbane – Macquarie Sports Radio Brisbane; 2AY, 2QN, 3CS, 3HA, 3NE, 3SH, 3WM, 3YB, Gold 1242, 3BA, River 1467, Gold 1071 Bendigo, 2EC, 5CC, 5MU, 5RM, 7AD, 7BU, 7XS, 7SD, 8HA, Mix 104.9 Darwin, 2SM, 2HD, 2RE, 2PM, 2HC, DU, 2MO, 2NZ, 2AD, 2VM, 2MG, 2TM, RADIO 97, 2LF, 2PK, 2BH, 2EL, 2GF, 2LM, 4WK, 4GY; Triple M 95.3 Shepparton, Triple M regional WA – Albany, Bridgetown, Bunbury, Busselton, Collie, Esperance, Kalgoorlie, Katanning, Merredin, Narrogin, Northam

Sunday arvo – Melbourne vs Sydney - FIVEaa, Macquarie Sports Radio Sydney, 2AY, 2QN, 3CS, 3HA, 3NE, 3SH, 3WM, 3YB, Gold 1242, 3BA, River 1467, Gold 1071 Bendigo, 5CC, 5CS, 5AU, 5MU, 5RM, 7AD, 7BU, 7XS, 7SD, 8HA, Mix 104.9 Darwin

Sunday twilight - Fremantle vs Carlton – 1116 SEN, FIVEaa, 2AY, 2QN, 3CS, 3HA, 3NE, 3SH, 3WM, 3YB, Gold 1242, 3BA, River 1467, Gold 1071 Bendigo, 5CC, 5MU, 5RM, 7AD, 7BU, 7XS, 7SD, 8HA, Mix 104.9 Darwin, Red FM Remote WA, Red FM Broome, Red FM Geraldton, Red FM Karratha and Red FM Port Hedland